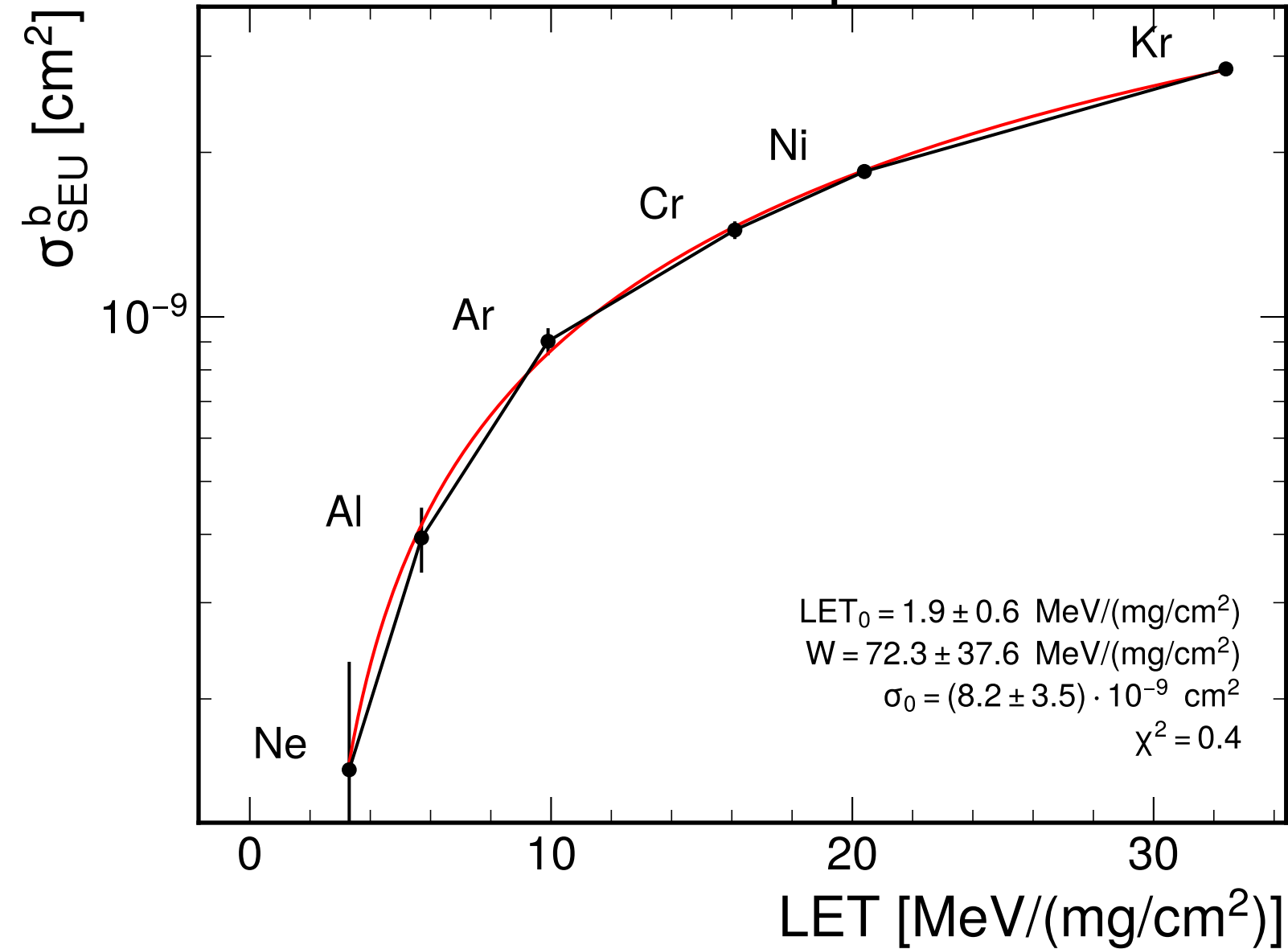


### 0-1 Bitflips



### 1-0 Bitflips

